

**Section 7.1 "Solving Linear Systems by Graphing"**

System of Linear Equations: Two or more equations in the same variables, also called a \_\_\_\_\_.

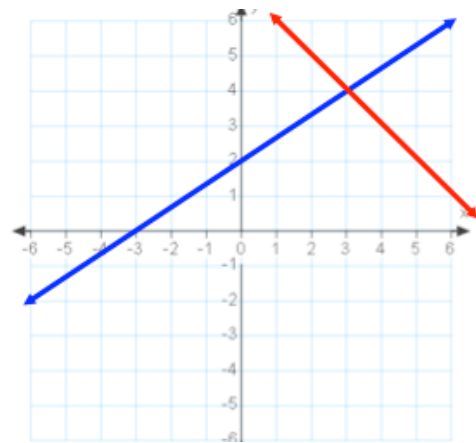
Solution of a System of Linear Equations: An ordered pair \_\_\_\_\_ that satisfies EVERY equation in the system.

**Ex 1:** Is (5, 2) a solution to the system:  $-x + 6y = 7$  and  $3x - 2y = 11$

**Ex 2:** Is (3, -6) a solution to the system:  $4x + y = 6$  and  $x + 3y = 15$

Note: The solution to a system of equations must lie on the graph of \_\_\_\_\_ equations!

**Ex 3:** What is the solution to the system?



Solving a Linear System Using "Graph and Check"

- 1) Write each equation in a form that is easy to graph (Slope-Intercept form  $y = mx + b$ )
- 2) Graph both equations in the same coordinate plane
- 3) Locate the coordinates of the point of intersection
- 4) Check the coordinates algebraically by substituting the point into both equations to verify it is a solution.

\*You want to use GRAPH PAPER for these problems!

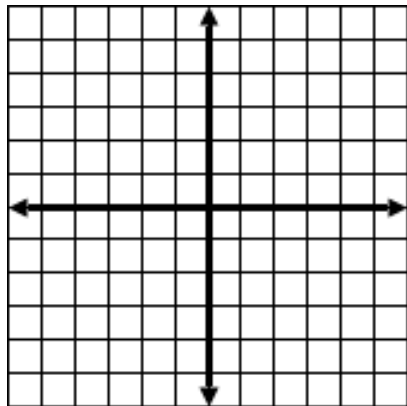
**Ex 4:** Solve the following system:

Equation 1:  $x + y = -2$

Equation 2:  $2x - 3y = -9$

step 1:  $x + y = -2$  and  $2x - 3y = -9$

step 2: Graph



step 3: The point of intersection

step 4: Check in both equations...

\*For your homework - remember *Point-Slope Form*:  $y - y_1 = m(x - x_1)$

## Section 7.2 "Solving Linear Systems by Substitution"

### Steps for Solving Linear Systems by Substitution:

- 1) Solve one of the equations for one of its variables (solve for x or for y)  
\*Choose the one that looks easy!
- 2) Substitute that expression into the second equation and solve for the other variable
- 3) Use the revised equation from step 1 and plug in the value to solve for the first variable
- 4) Check the solution algebraically in both of the original equations to make sure it is a solution!

**Ex 1:** Solve the system using substitution  
 $x + y = -2$  and  $2x - 3y = -9$

**Ex 2:** Solve the system using substitution  
 $y = 25x + 400$  and  $y = 50x + 200$

## Section 7.3 "Solving Linear Systems by Linear Combinations"

Linear Combination: An equation obtained by adding one of the equations (or a multiple of one of the equations) to the other equation.

### Steps for Solving a Linear System by Linear Combination:

- 1) Arrange the equations with like terms in columns
- 2) Multiply one or both of the equations by a number to obtain coefficients that are opposites for one of the variables
- 3) Add the equations together...one of the variables should cancel
- 4) Solve for the remaining variable
- 5) Substitute the numerical answer into one of the original equations, and solve for the other variable
- 6) Check the solution algebraically in both of the original equations

### Ex 1: Solve by linear combination

$$6x + 4y = 12$$

$$3x - 4y = 6$$

### Ex 2: Solve by Linear Combination

$$3x + 5y = 6$$

$$-4x + 2y = 5$$

### Ex 3: Solve by linear combination

No x and y – there is p and r! What could you do?

$$3p - 2 = -r$$

$$-r + 2p = 3$$

## Section 7.5 "Special Types of Linear Systems"

There are 3 possible types of solutions to a linear system:

- 1) Lines intersect at a \_\_\_\_\_
  - \_\_\_\_\_ **solution!**
  - Equations Do Not have the same slope!
  - There will be ONE (x,y) answer
  
- 2) Lines are \_\_\_\_\_
  - \_\_\_\_\_ **Solution**
  - No point of intersection on a graph
  - The equations will have the SAME SLOPE
  - When trying to solve for a variable, the answer will be a false statement such as  $0 \neq 7$  or something similar
  
- 3) Lines \_\_\_\_\_ (they are the SAME line)
  - \_\_\_\_\_ **Solutions**
  - When reduced, the equations will be exactly the same!
  - The graphs lie directly on top of each other
  - When trying to solve for a variable, the answer will be a true statement such as  $0 = 0$ , or  $9 = 9$ , etc.

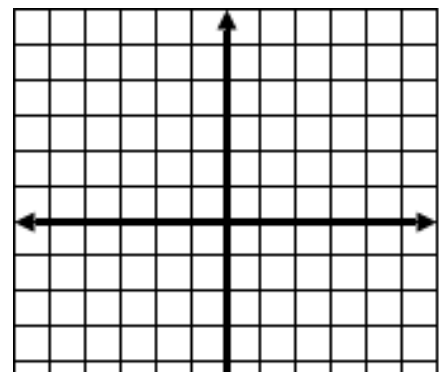
Solve the following systems using graphing, substitution, or linear combination. Tell whether there is ONE solution, NO solution, or INFINITE solutions.

**Ex 1:** Solve

$$-2x + y = 3 \quad \text{and} \quad -4x + 2y = 6$$

**Ex 2:** Solve by graphing

$$x - 2y = 5 \quad \text{and} \quad -2x + 4y = 0$$



**Ex 3:** Solve

$$2x + y = 4 \quad \text{and} \quad 4x - 2y = 0$$

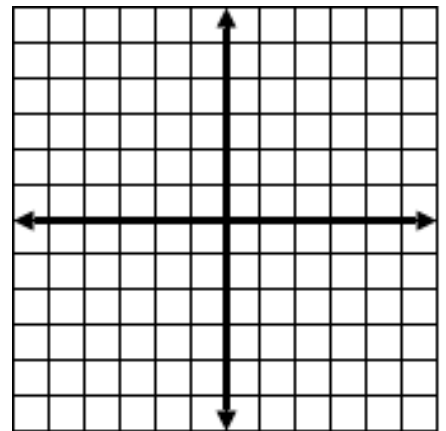
**Ex 4:**

$$\frac{3}{4}x + \frac{1}{2}y = 10 \quad \text{and} \quad \frac{-3}{2}x - y = 4$$

### Section 7.6 "Solving Systems of Linear Inequalities"

\*Recall how to graph inequalities:  $\frac{1}{2}x + y \leq 3$

- First, change the inequality to look like slope-intercept form:
- Second, graph the line (solid or dashed, depending on the sign)
- Test a point for shading:



\*Graphing Systems of Linear Inequalities is the SAME process, except now you are looking for where the shaded regions OVERLAP

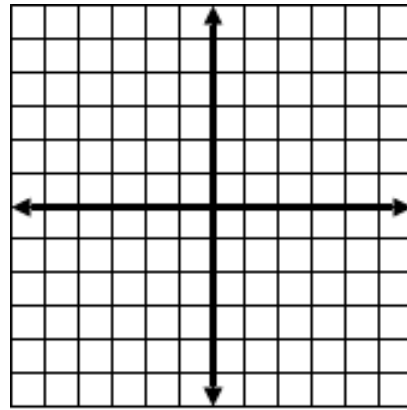
\*That area is made up of all points that are solutions to the system!

Solve the following systems of Linear Inequalities by Graphing:

**Ex 1:**  $y \leq -1/2x + 3$

$x \geq -1$

$y \geq 2$

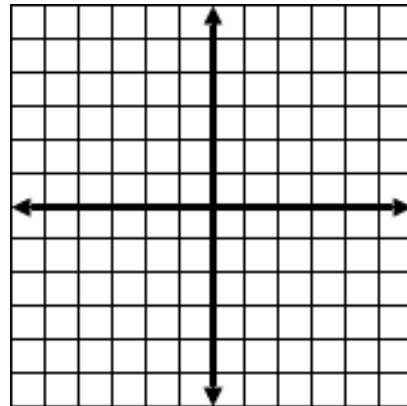


**Ex 2:**  $x \geq 1$

$x - 2y \leq 3$

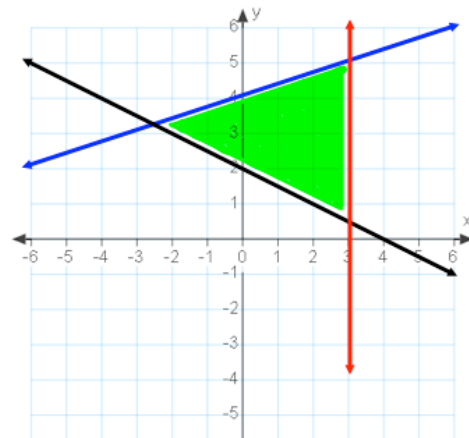
$3x + 2y \geq 9$

$x + y \leq 6$



**Ex 3:**

Write the system of linear inequalities graphed.



**Ex 4:**

Your English teacher is giving you a 55-problem test. Some of the problems are worth 2 points and some of the problems are worth 3 points. The test is a total of 140 points.

Q: How many 2-point problems and 3-point problems are there?

*1st: Set up two equations using x and y*

*2nd: Solve the system using substitution or elimination (linear combo)*