

9.1 “Solving Quadratic Equations by Finding Square Roots”

*All positive, REAL numbers have *2 square roots when solving an equation*: a positive square root and a negative square root.

Ex 1: If $x^2 = 9$ what could x be? $(\quad)^2 = 9$ and $(\quad)^2 = 9$ so x could be $x =$ **or** $x =$

Radicand: the expression inside a square root symbol

Given $\sqrt{9 \dots 9}$ is the radicand

- We write $\sqrt{9} = \pm 3$ to save time (only \pm if solving an equation)
- Zero has only one square root-zero itself
- Negative numbers do not have real square roots (i.e $\sqrt{-3}$ is NOT REAL...it is imaginary! This is Algebra II stuff!)

Perfect Squares: numbers whose square roots are integers or quotients of integers

Ex 2: $\sqrt{\frac{4}{9}} =$

Ex 3: $\sqrt{16} =$

Ex 4: $\sqrt{7} =$

Ex 5: $-\sqrt{11} =$

Ex 6: $\sqrt{36} =$

Ex 7: $\sqrt{-25} =$

Ex 8: $\sqrt{0} =$

Ex 9: $\sqrt{\frac{16}{64}} =$

Radical Expression: an expression involving square roots

- A square root is a “grouping symbol”, so operations inside the square root must be performed first!

Ex 10: $\frac{3 + \sqrt{10 - 6}}{21}$

Ex 11: $\sqrt{b^2 - 4ac}$ evaluate when $a = -2$, $b = -8$, and $c = 3$

Use a calculator to evaluate the expressions. Round the answers to the nearest hundredth.

Ex 12: $\frac{6 \pm 4\sqrt{2}}{-1}$

Ex 13: $\frac{3 \pm 4\sqrt{5}}{4}$

Quadratic Equation In Standard Form

$$ax^2 + bx + c = 0$$

- Has an “ x^2 ”
- May or may not have an “ x ” or a constant
- Properly written in descending order
- The “ a ” value is the leading coefficient, $a \neq 0$

When $b = 0$, the equation becomes $ax^2 + c = 0$

How to solve $ax^2 + c = 0$

1st: Isolate the x^2 term on one side

2nd: Take the square root $\sqrt{\quad}$ of both sides; place \pm in front of the square root ... $\pm\sqrt{\quad}$

Ex 14: $x^2 - 25 = 0$

Ex 15: $x^2 + 7 = 0$

Ex 16: $6x^2 - 54 = 0$

Ex 17: $x^2 - 3 = 0$

Falling Object Model:

When an object is dropped, the speed it falls continues to increase

The height can be approximated by the following model:

$$h = -16t^2 + s$$

h = height in feet

t = number of seconds object has fallen

s = initial height of object

Ex 18:

In physical science class students have an egg dropping contest. The goal is to create a container for an egg to be dropped from 32 feet without breaking the egg. How long will it take for the egg container to hit the ground?

$$\text{height} = -16(\text{time})^2 + \text{initial height}$$

$$h =$$

Time (sec)	0.0	1.0	1.1	1.2	1.3	1.4	1.5
Height (feet)							

9.2 "Simplifying Radicals"

Product Property- the square root of a product equals the product of the square roots of the factors

$$\sqrt{ab} = \sqrt{a}\sqrt{b} \quad \text{when } a \text{ and } b \text{ are positive numbers}$$

Ex 1: $\sqrt{9 \cdot 4} =$

Quotient Property- the square root of a quotient equals the quotient of the square roots of the numerator and denominator

$$\sqrt{\frac{a}{b}} = \frac{\sqrt{a}}{\sqrt{b}} \quad \text{when } a \text{ and } b \text{ are positive numbers}$$

Ex 2: $\sqrt{\frac{9}{4}} =$

For an expression to be in simplest form, the following must be true:

- 1) No perfect square factors other than 1 are in the radicand

Ex 3: $\sqrt{12} =$

- 2) No fractions are in the radicand

Ex 4: $\sqrt{\frac{3}{49}} =$

- 3) No radicals appear in the denominator of a fraction

Ex 5: $\frac{2}{\sqrt{16}} =$

Simplify the following radical expressions:

Suggestion: breakdown the radicand into two factors, where one of them is a perfect square (4, 9, 16, 25, 36, 49, 64, 81, 100, 121, 144 ...)

Hint: use the biggest perfect square possible

Ex 6: $\sqrt{40} =$

Ex 7: $\sqrt{125} =$

Ex 8: $\frac{\sqrt{48}}{\sqrt{81}} =$

Ex 9: $3\sqrt{\frac{12}{6}} =$

Ex 10: $\sqrt{3}\sqrt{3} =$

Ex 11: $3\sqrt{63}\sqrt{2} =$

Ex 12: $-\sqrt{9} \cdot \frac{\sqrt{25}}{\sqrt{81}} =$

Ex 13: $\frac{\sqrt{12}\sqrt{36}}{\sqrt{3}} =$

9.3 “Graphing Quadratic Functions”

Quadratic Function: A function that can be written in the standard form $y = ax^2 + bx + c$, where $a \neq 0$

Parabola: the shape of the graph of a quadratic function, which looks like a “U” shape.

- If a is positive, the graph opens upward like a _____ ☺
- If a is negative, the graph opens downward like a _____ ☹

Vertex: The lowest point of a parabola that opens up

The highest point of a parabola that opens down

Axis of Symmetry: the line passing through the vertex that divides the parabola into two symmetric parts that are mirror images of each other

Important Features of Quadratic Functions:

- The equation in standard form is $y = ax^2 + bx + c$
- If $a > 0$, the parabola opens upward
- If $a < 0$, the parabola opens downward
- The vertex of the parabola always has an x-coordinate of $\frac{-b}{2a}$
- The axis of symmetry is the vertical line ... $x = \frac{-b}{2a}$

Given the quadratic equation, tell whether the graph opens up or down. Write the equation of the axis of symmetry (AOS).

Ex1: $y = x^2 + 6x - 2$

Ex2: $y = 5x^2 - 3x + 2$

Ex3: $y = -x^2 + 8$

*You can solve for the roots of a quadratic equation using the quadratic formula:

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} \quad \text{where } a \neq 0$$

*The \pm part of the equation gives us two solutions, if the graph crosses the x-axis in two places...

Steps:

- 1) Write the equation in standard form ($ax^2 + bx + c$)
- 2) Plug the values for a, b, and c into the equation and solve for x!

Ex 1: Solve $2x^2 + 4x - 6 = 0$

Ex 2: Solve $3x^2 = 12$

Vertical Motion Models

Object is DROPPED: $h = -16t^2 + s$

h = height t = time s = initial height

Object is THROWN: $h = -16t^2 + vt + s$

v = initial velocity (feet/second)

v > 0 when moving upward v < 0 when moving downward

Ex 3: In a game of lawn darts the velocity is approximately -4 feet/sec when it leaves your hand, which is about 5 feet above ground. How long does it take for the lawn dart to hit the ground?



9.7 "Graphing Quadratic Inequalities"

Is the ordered pair a solution?

Ex 1: $y < x^2 - 3x - 2$ (3,-5)

Ex 2: $y > 4x^2 - 7x$ (2, -10)

Graphing Quadratic Inequalities is just like graphing Linear Inequalities:

- 1) Find the vertex, use the equation to make a table, and plot the points
- 2) Draw the parabola using a solid line (for \geq or \leq) or a dashed line (for $<$ or $>$)
- 3) Test a point either inside the parabola or outside the parabola (but not on the line)
- 4) If the point is a solution, shade the region containing the point. If the point is NOT a solution, shade the opposite region

Ex 3: $y < x^2 + 3x + 2$

Find the AOS...remember $x = -b/2a$



AOS: _____

