

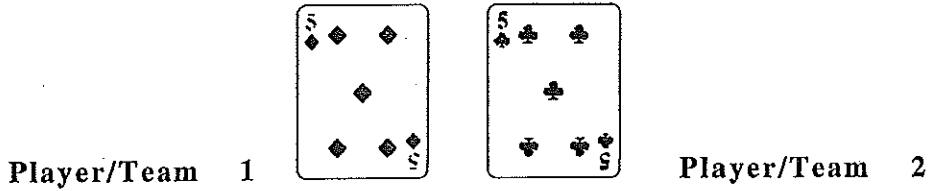
\* Each player lays 2 cards down - Add or Subtract  
 \* 2 cards + multiply  
 \* 3 cards down add, subtract

## Battle It Out

Materials - One deck of cards for each group.

### Rules and Play

1. This is a comparing integers game for 2-5 players/teams. In this game the black cards represent positive integers and the red cards represent negative integers. Ace ♠♣ = +1, ace ♥♦ = -1, etc.
2. The object of the game is to accumulate all of the cards.
3. The deck is shuffled and all cards are dealt, one at a time, face down, to the players/teams. Each player/team must place his/her/their cards face down on the table.
4. Play begins with players/teams simultaneously turning over one card from the top of their packs. An example is shown. This is not a battle, player 2 takes the trick because +5 is greater than -5. Each player must place his/her/their winnings at the bottom of his/her/their pack.



5. In the first round, the player/team whose card had the largest numerical value takes the cards and the game continues. In the second round the player/team with the lowest numerical value takes the cards. In the third round the player/team with the highest numerical value takes the cards, etc.
6. If two or more players/teams turn over cards with the same color and numerical value, a "battle" results. In a battle, each player/team places two cards face down and turns up the third card. The player/team whose third card is high or low depending upon the round, wins the battle. If another tie results, the procedure is repeated.
7. The winner of the game is the player/team who accumulates all of the cards. If time does not permit accumulation of all the cards, the player/team with the most cards wins.

### Variations

- High card wins on every round.
- Low card wins on every round.
- For younger players, use only positive values for the cards.